

# Continued development of the Vector Vorticity Model on the Icosahedral Geodesic Grid

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## The Vector-Vorticity Dynamical Core (VVDC) on the Icosahedral Grid

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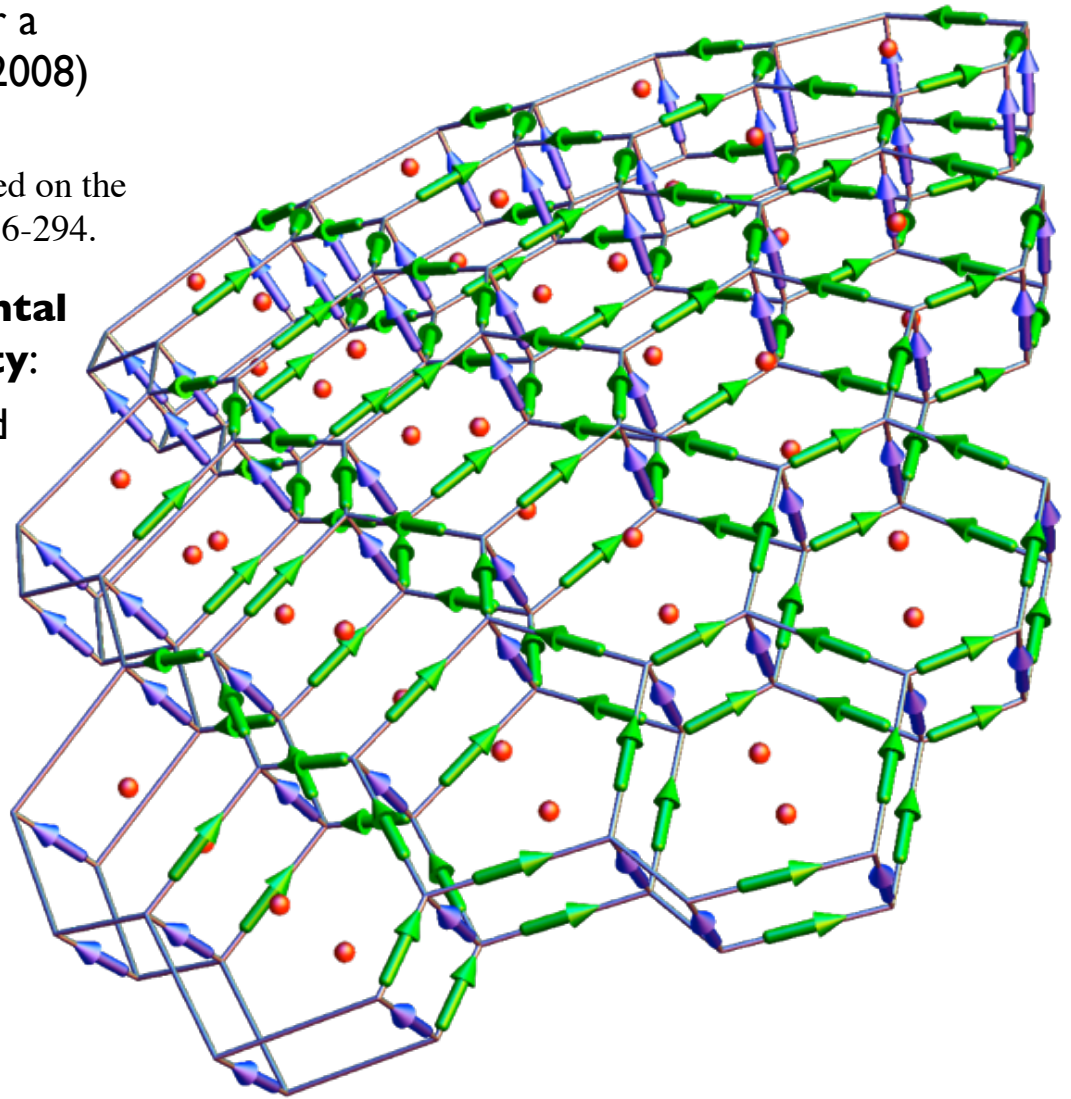
- ◆ The VVDC was originally designed for a Cartesian grid by Jung and Arakawa (2008)

Jung, J.-H., and A. Arakawa, 2008:  
A Three-Dimensional Anelastic Model Based on the  
Vorticity Equation. *Mon. Wea. Rev.*, **136**, 276-294.

- ◆ The model predicts both the **horizontal** and **vertical** components of **vorticity**:

- Horizontal (green arrows) is defined at cell edges and layer interfaces
- Vertical (purple arrows) is defined cell corners and within a layer

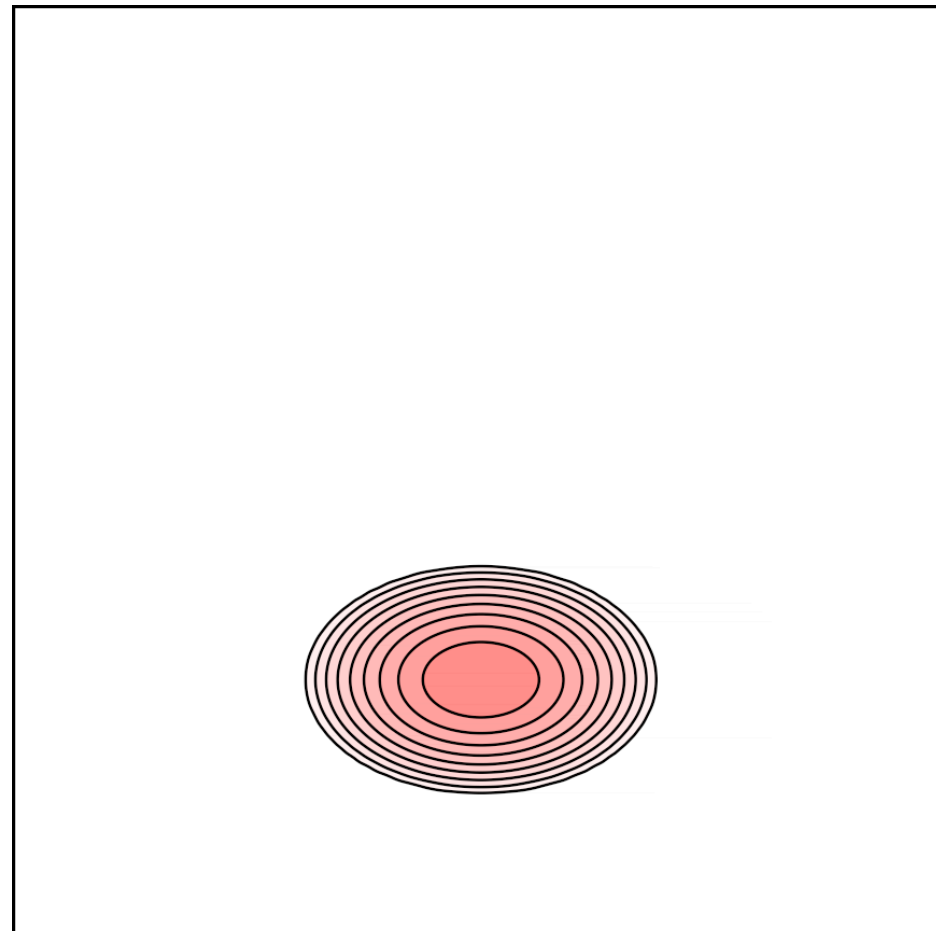
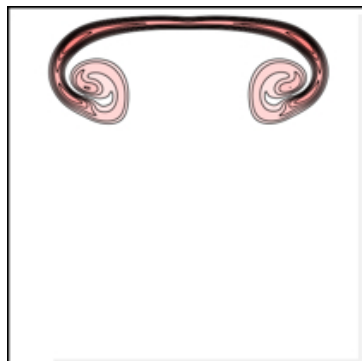
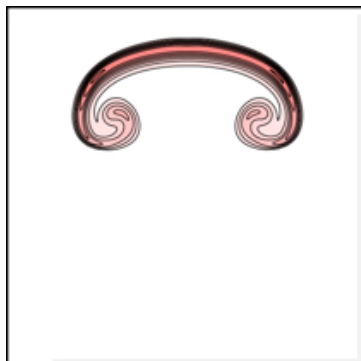
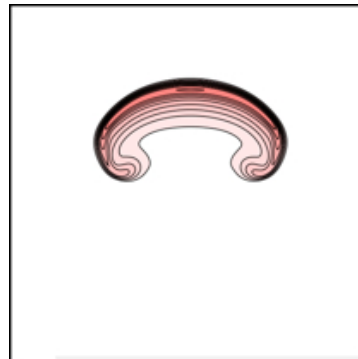
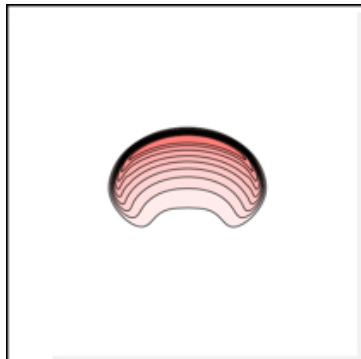
- ◆ The model predicts **Potential Temperature** (red dots) defined at layer interfaces



## Rising bubble test case with the VVDC sphere

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- ◆ This animation shows cross section of temperature through a rising warm bubble
- ◆ Contour interval 0.1 K



000000s

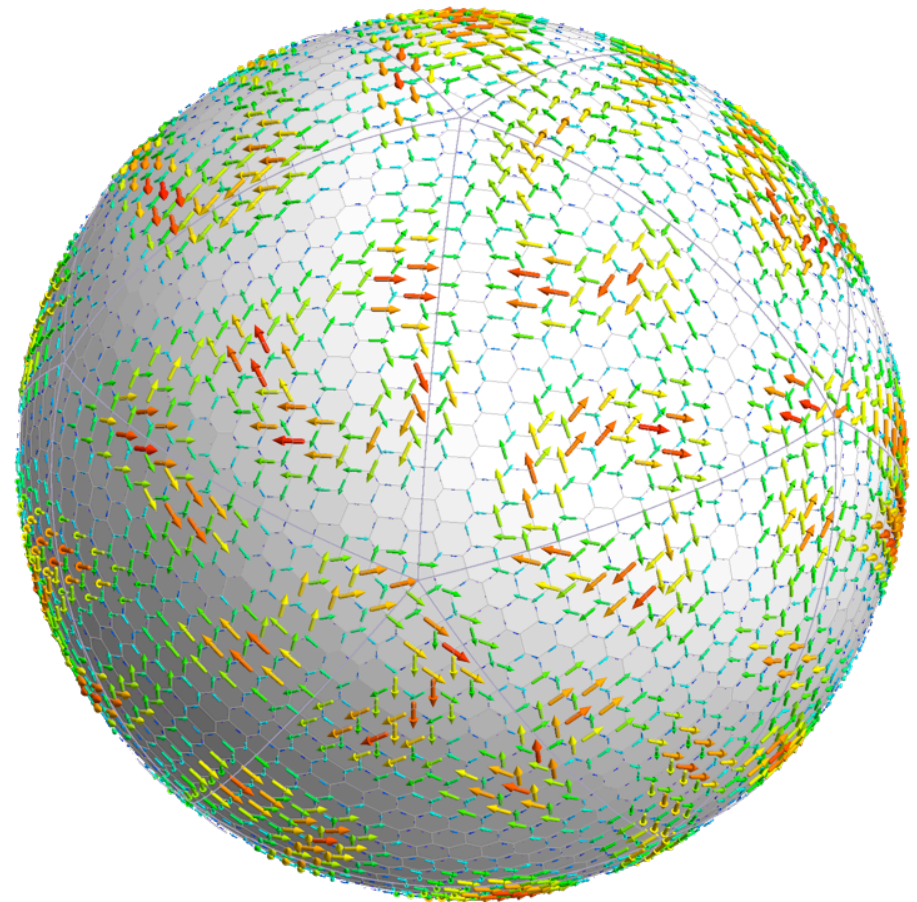
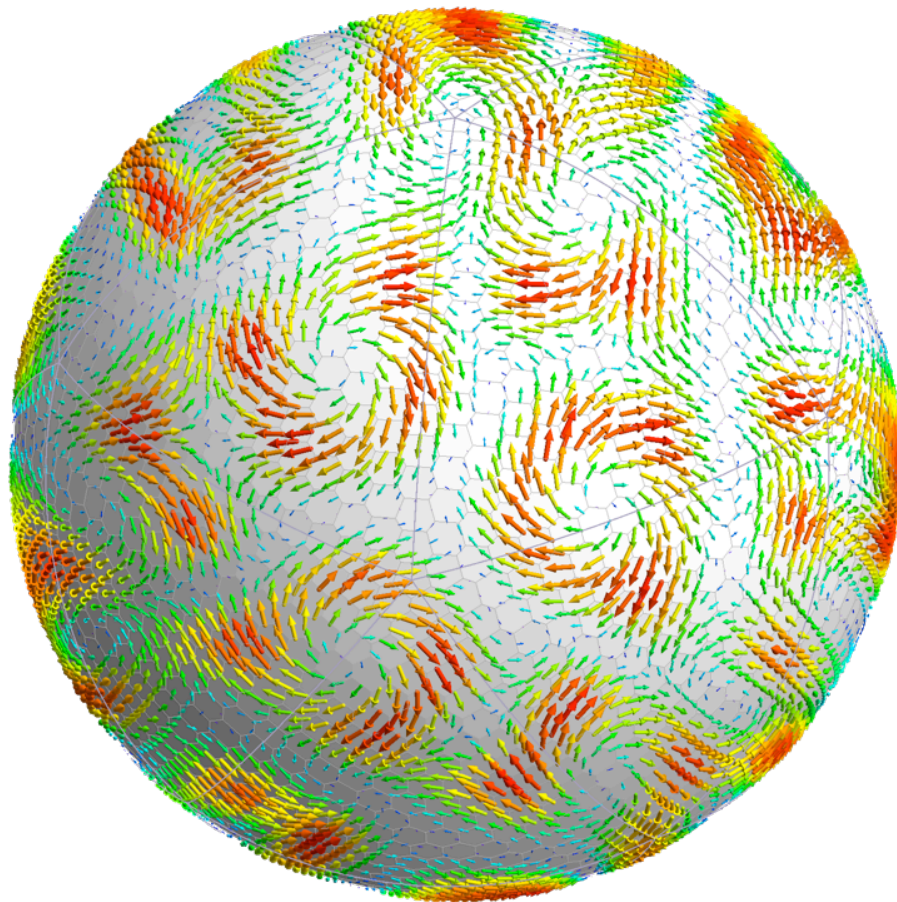
## Radial basis functions -- motivation

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- ◆ Current improvements to the model focus on aspects that are unique to the icosahedral grid

Consider a fully 3D field (tangent to surface of the sphere) defined at cell edges.

Projection into the direction tangent to each cell wall. **Can we reconstruct the 3D field from this information?**



## Radial basis functions -- motivation

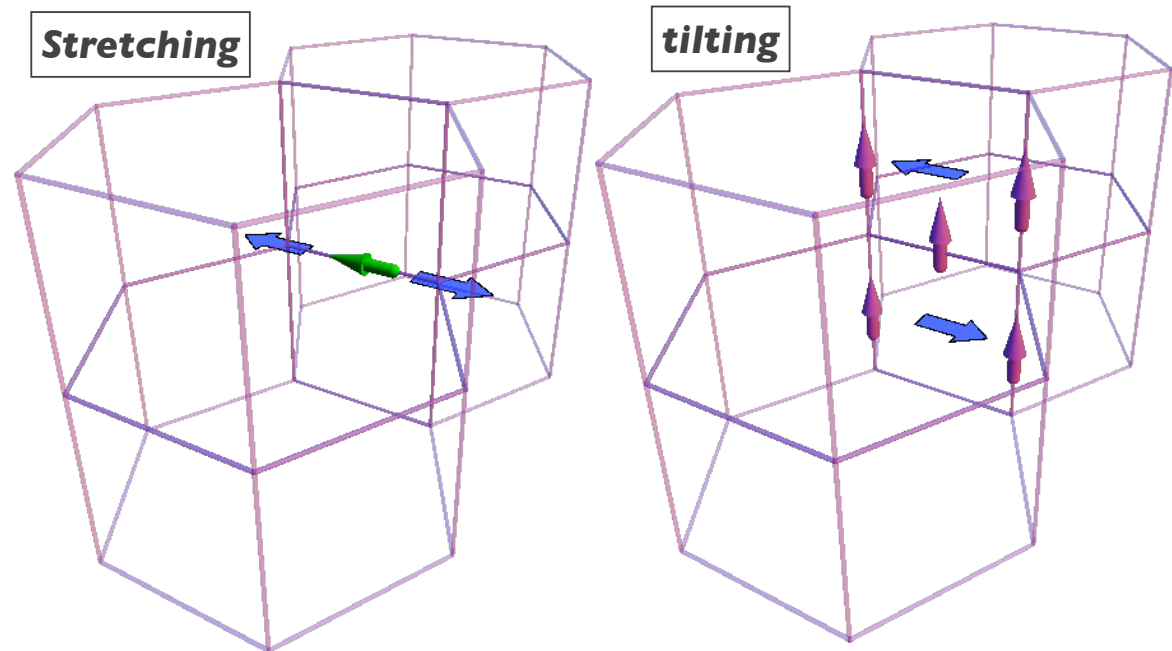
### ◆ How would we use a 3D reconstruction?

◆ Recall that the horizontal vorticity ( $\boldsymbol{\eta}$ ) is defined tangent to cell walls and the horizontal wind ( $\mathbf{v}$ ) is defined normal to cell walls.

◆ Consider the  $\boldsymbol{\eta}$  equation

$$\frac{\partial \boldsymbol{\eta}}{\partial t} = \underbrace{-\nabla_H \cdot (\boldsymbol{\eta}_a \mathbf{v})}_{\text{horizontal advection}} - \underbrace{\frac{\partial}{\partial z} (\boldsymbol{\eta}_a w)}_{\text{vertical advection}} + \underbrace{(\boldsymbol{\eta}_a \cdot \nabla_H) \mathbf{v}}_{\text{stretching}} + \underbrace{\zeta_a \frac{\partial \mathbf{v}}{\partial z}}_{\text{tilting}} + \mathbf{v} \nabla_H \cdot (2\boldsymbol{\Omega}_H) - \underbrace{\mathbf{k} \times \nabla_H B}_{\text{buoyancy}} + \underbrace{\mathbf{k} \times \left( \frac{\partial \mathbf{F}_v}{\partial z} - \nabla_H F_w \right)}_{\text{turbulent-drag force}}$$

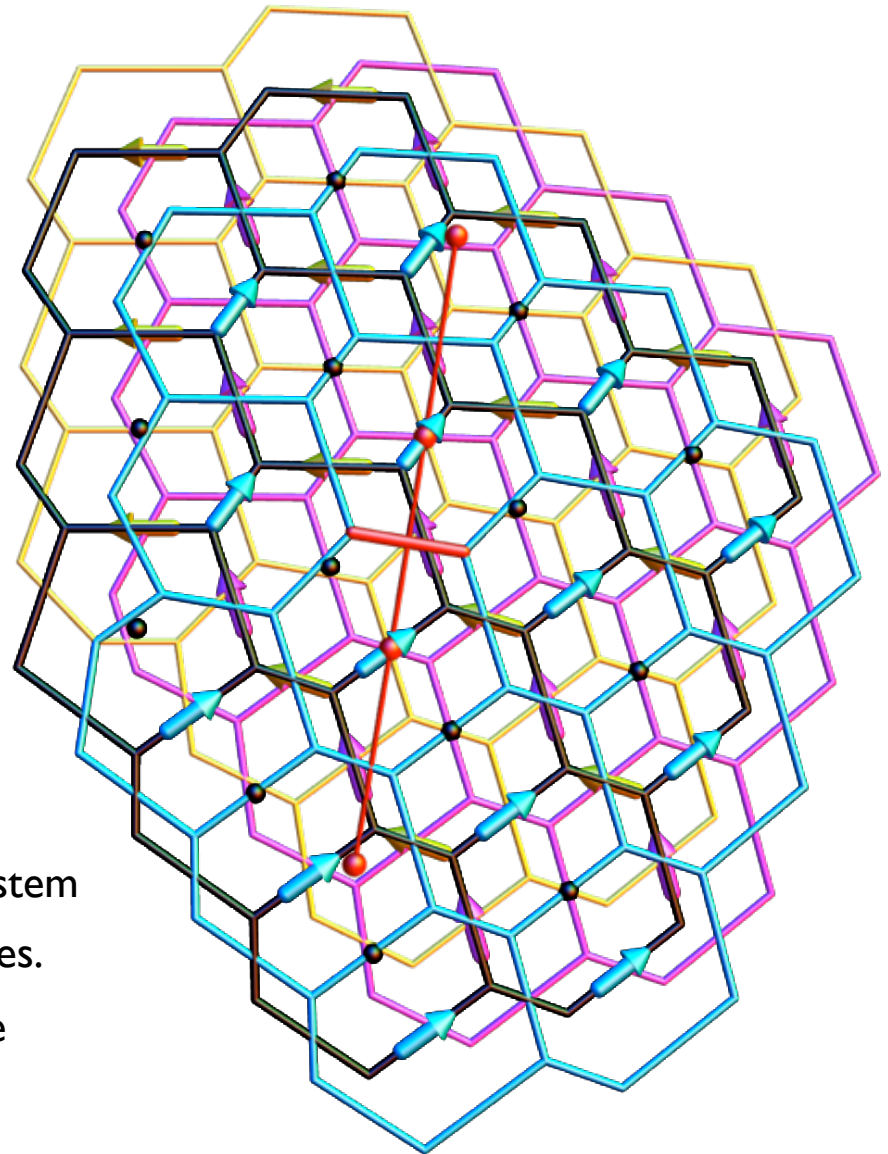
◆ So we need to approximate  $\boldsymbol{\eta}$  and  $\mathbf{v}$  in arbitrary directions.





## Radial basis functions -- Advection of $\eta$

- ◆ Consider the mass grid (black points)
- ◆ **Three** cell edges are associated with each mass point. (cyan, magenta, yellow)
- ◆ We can construct Voronoi control volumes for each type (color) of edge.
- ◆ We would like to use the upstream biased advection method developed for the mass grid.
- ◆ Consider the flux of  $\eta$  across a particular cyan cell wall.
- ◆ Algorithm:
  - (1) Construct 3D  $\eta$  in a global coordinate system
  - (2) Construct an upstream flux. Sum the fluxes.
  - (3) Project 3D  $\eta$  back to the local coordinate system



## Radial basis functions -- math

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- ◆ This is based on

**Bonaventura** et al. (2010) Kernel-based vector field reconstruction in computational fluid dynamic models. *Int. J Numer. Meth. Fluids*

- ◆ Suppose we wish to approximate a planar vector field

$$u : \mathbb{R}^2 \rightarrow \mathbb{R}^2 \text{ where } u = [u_1(\mathbf{x}), u_2(\mathbf{x})]$$

- ◆ Given a set of  $N$  **points** and  $N$  **unit vectors** associated with each point

$$\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N\} \subset \mathbb{R}^2 \quad \text{and} \quad \mathbf{n}_i^T = [n_i^1, n_i^2] \in \mathbb{R}^2 \text{ for } 1 \leq i \leq N$$

- ◆ Given a set of  $N$  **scalar samples** of the field  $u$

$$u_i = \mathbf{n}_i^T \cdot u(\mathbf{x}_i) \in \mathbb{R} \text{ for } 1 \leq i \leq N$$

## Radial basis functions -- math

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- ◆ The reconstruction function a **continuous** function

$$s : \mathbb{R}^2 \rightarrow \mathbb{R}^2 \text{ where } s = [s_1(\mathbf{x}), s_2(\mathbf{x})]$$

with the property that

$$\mathbf{n}_i^T \cdot u(\mathbf{x}_i) = \mathbf{n}_i^T \cdot s(\mathbf{x}_i) \text{ for } 1 \leq i \leq N$$

- ◆ The reconstruction function  $S$  has the form

$$s(\mathbf{x}) = \sum_{i=1}^N c_i \begin{bmatrix} \phi(\mathbf{x} - \mathbf{x}_i) n_i^1 \\ \phi(\mathbf{x} - \mathbf{x}_i) n_i^2 \end{bmatrix} \text{ where } \phi(\mathbf{x}) = e^{-\alpha \|\mathbf{x}\|}$$

- ◆ The unknown coefficients are computed from the linear system

$$Ac = (u_1, u_2, \dots, u_N)^T$$

where the entries of the matrix

$$a_{ij} = n_j^1 n_i^1 \phi(\mathbf{x}_j - \mathbf{x}_i) + n_j^2 n_i^2 \phi(\mathbf{x}_j - \mathbf{x}_i) \text{ for } 1 \leq i, j \leq N$$



## Radial Basis functions -- projection to tangent plane

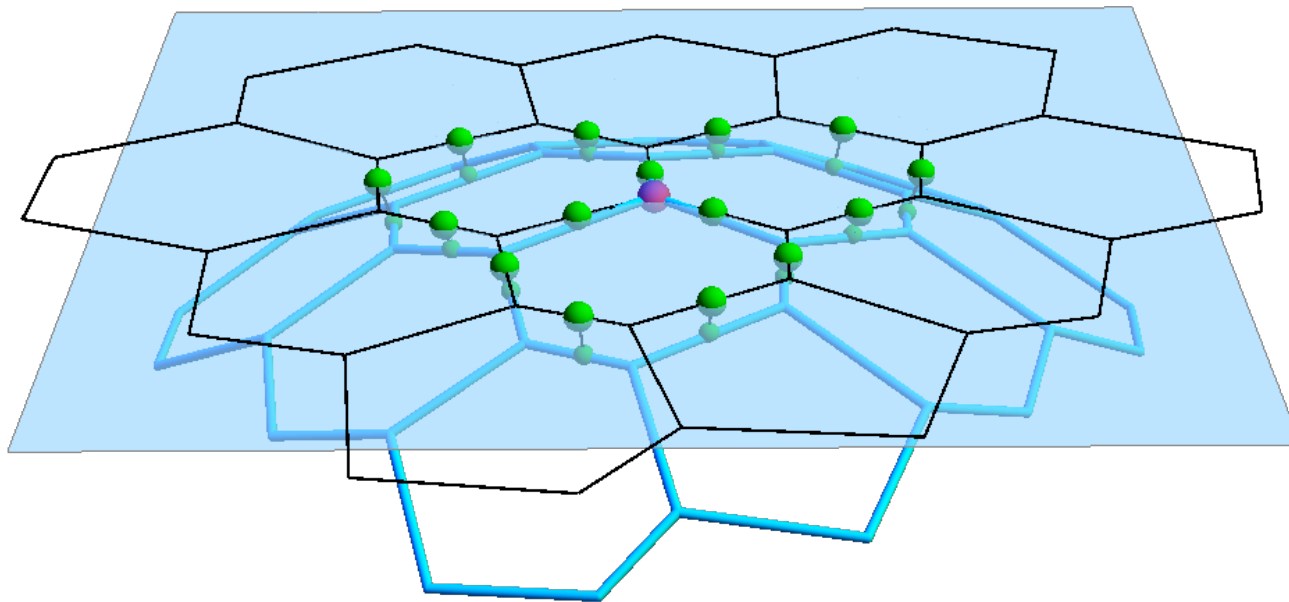
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- ◆ In the case of the sphere, we could construct

$$u : \mathbb{R}^3 \rightarrow \mathbb{R}^3$$

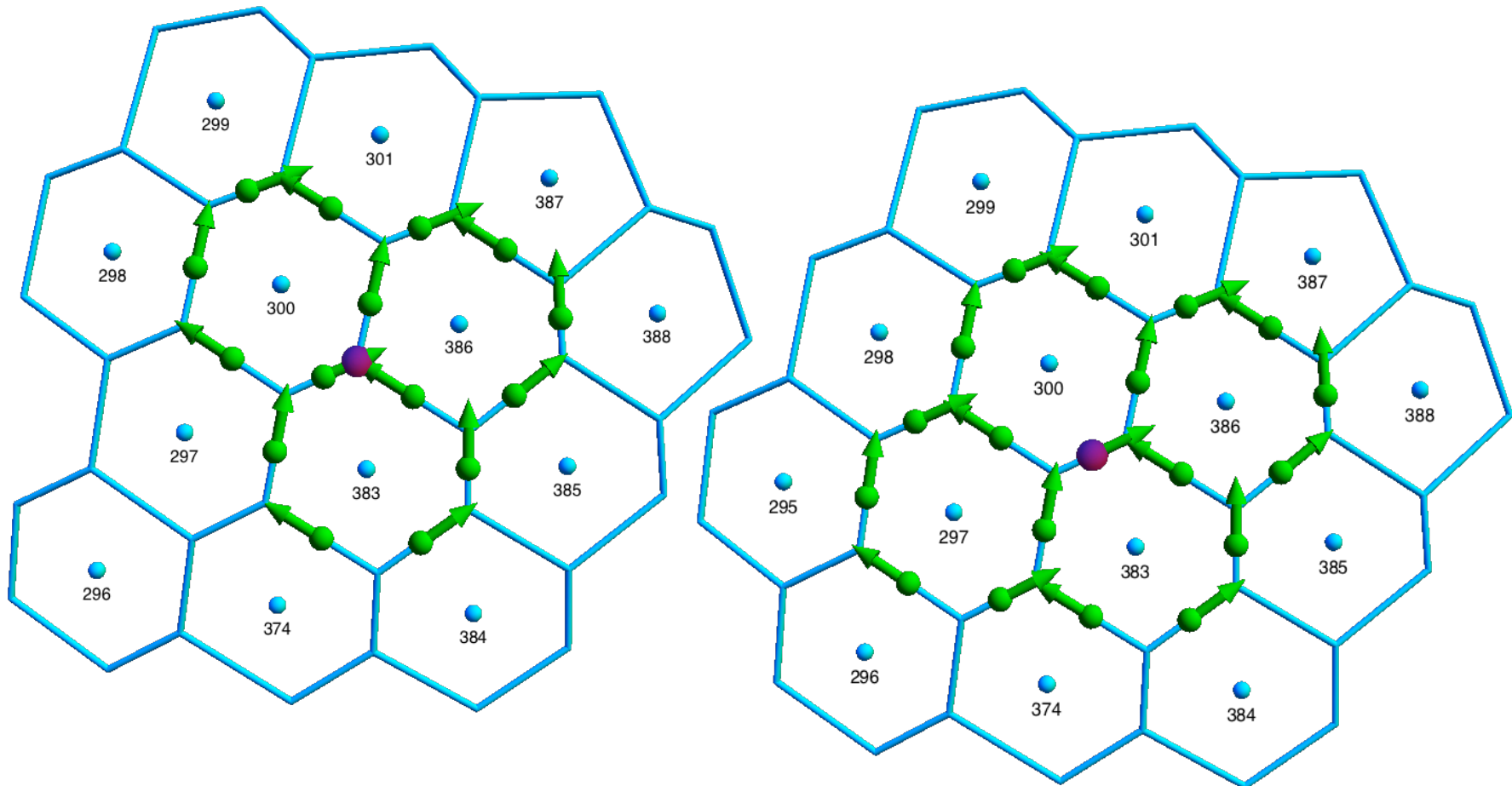
This resulted in a very poorly conditioned matrix

- ◆ Instead, the 3D icosahedral grid points are projected into a 2D plane tangent to the sphere
- ◆ And solve for the coefficients in the 2D plane



## Radial basis functions -- stencil

- ◆ Stencils are defined at cell corners and cell edges (purple points):
  - corners use 15 edge points
  - edges use 19 (or 18 at pentagons) edge points



## Radial basis functions -- practical stuff

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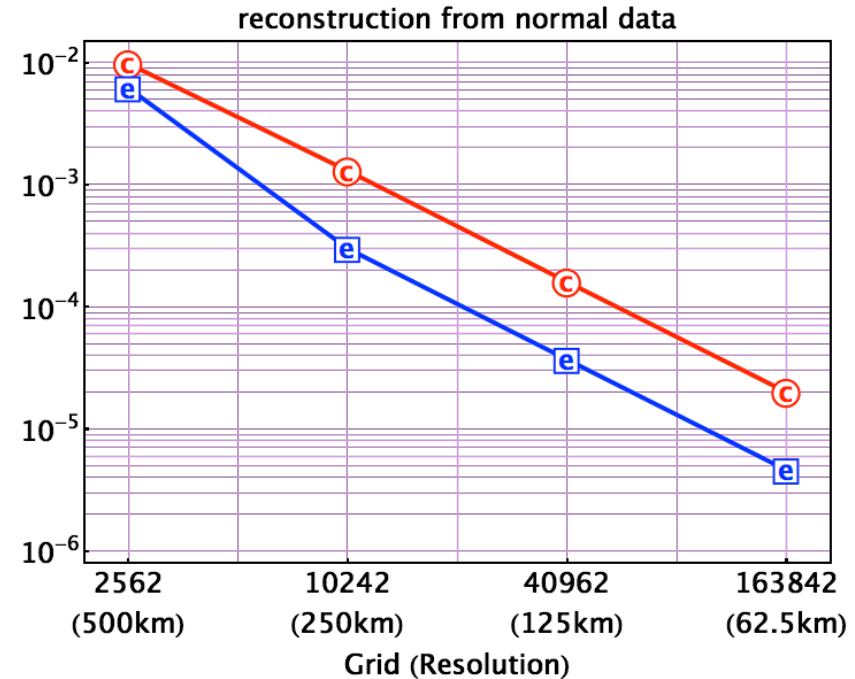
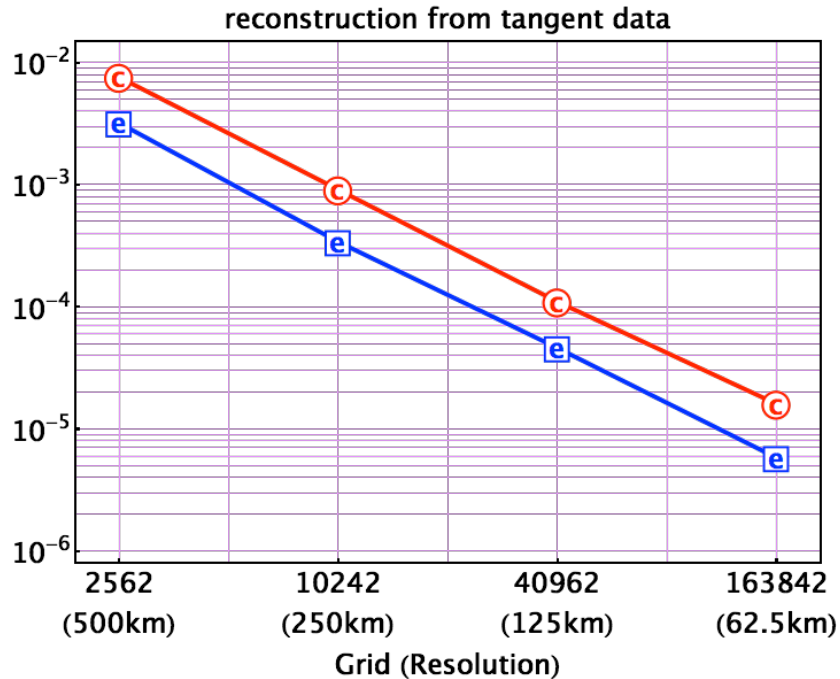
- ◆ A *Mathematica* code computes the coefficients only once and stores to a netCDF file
- ◆ To compute a 3D vector involves 3 dot products

## Radial basis functions -- error

- ◆ Given an analytic test case plot the  $L_\infty$ -norm error

$$error = \max \left\{ \left\| \mathbf{x}_{appx} - \mathbf{x}_{true} \right\|_2 \right\}$$

- ◆ With input data defined tangent and normal to cell walls
- ◆ The plots show the 3D reconstruction at:
  - cell corners (red lines)
  - cell edges (blue lines)



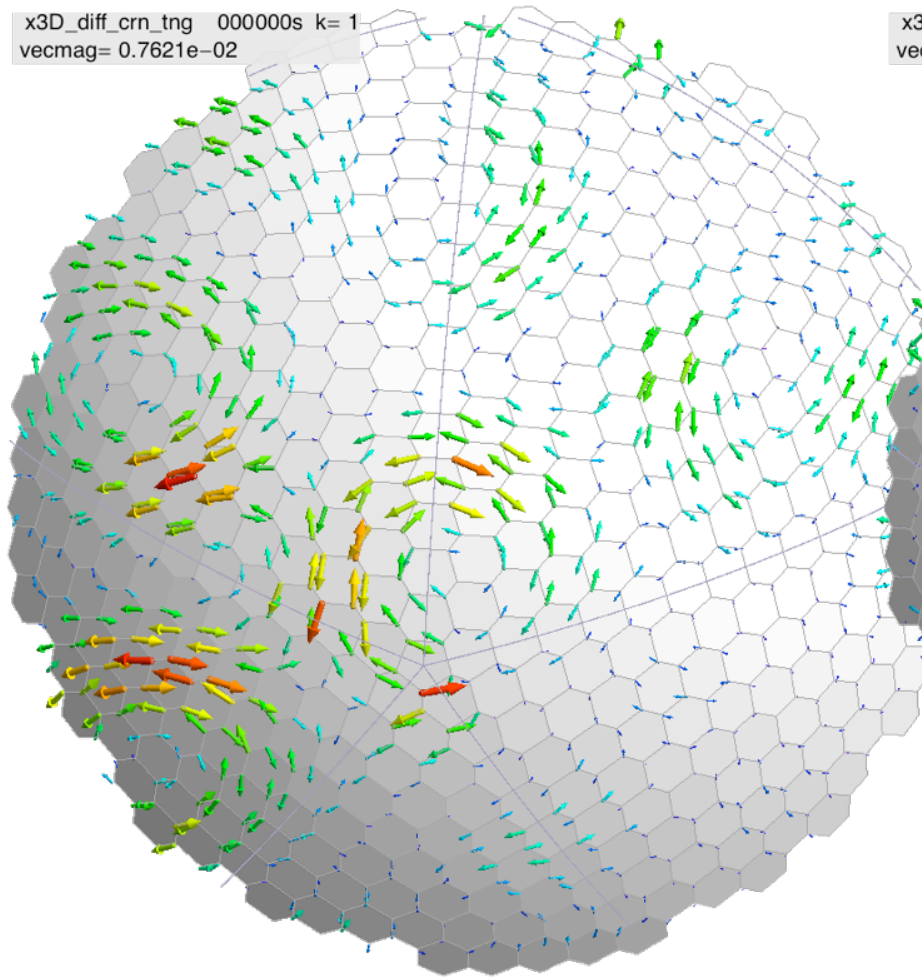
# Radial basis functions -- structure of the error

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## Reconstruction at **corners**:

- little structure from the grid
- opposing directions

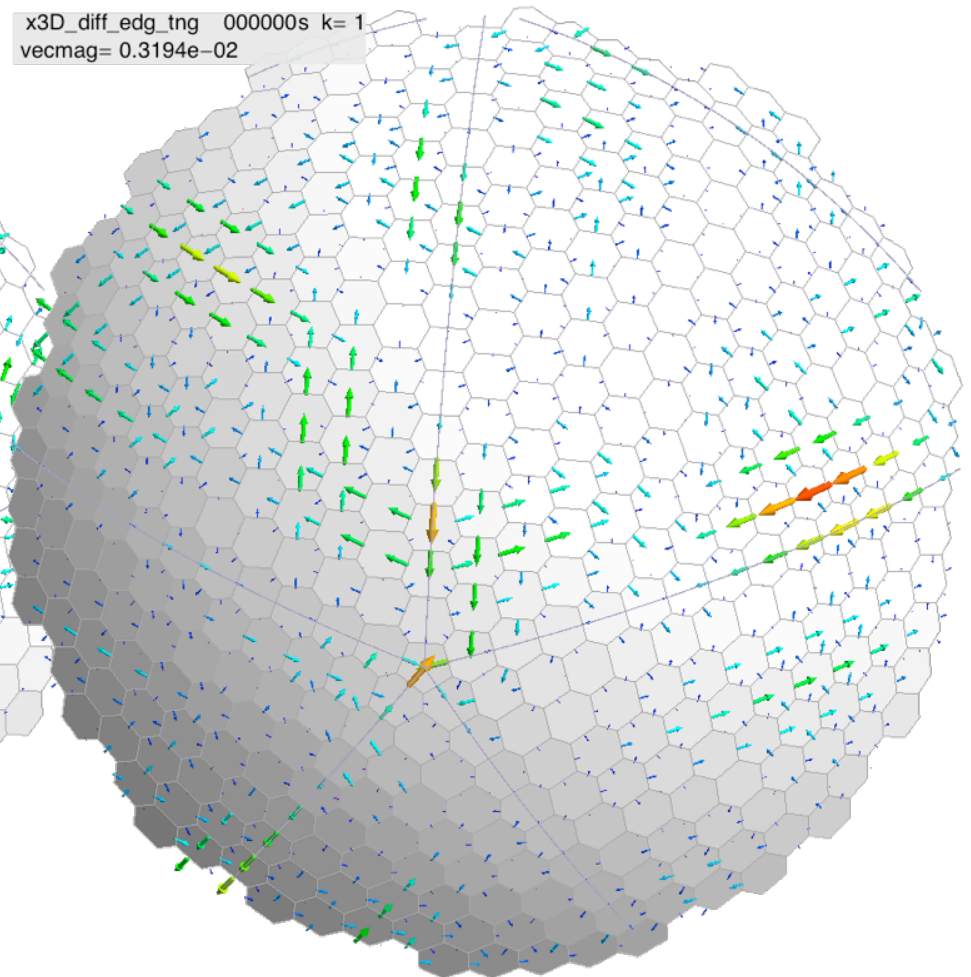
x3D\_diff\_crn\_tng 000000s k= 1  
vecmag= 0.7621e-02



## Reconstruction at **edges**:

- more structure from the grid
- error only in tangent direction

x3D\_diff\_edg\_tng 000000s k= 1  
vecmag= 0.3194e-02



## Conclusions

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- ◆ The use of RBFs offers a dramatic improvement over the previous approximation of 3D fields.
- ◆ RBFs provide a tool that could be used to improve other parts of the model, e.g.
  - finite-difference operators based on Gauss' theorem could more accurately approximate the line integral along walls of a given control volume
  - filtering to remove computational mode