Progress Report on Global Dynamical Cores

Celal S Konor, Ross P Heikes and David A Randall

Department of Atmospheric Science Colorado State University

Objectives

- A global cloud resolving/permitting model with 4 km (or less) horizontal grid distance
- Dynamical core of global climate models
- GCM dynamical core of Global Q3D MMFs

Fourteenth CMMAP Team Meeting, 22-24 January 2013, Boulder, CO Dynamical Framework Working Group

Global Dynamical Cores



1-Current status of UZIM (Unified Z-grid Icosahedral Model)

- Height vertical coordinate version of UZIM has been completed. (No mountains)
- Sigma vertical coordinate and CP-grid version of UZIM has produced the first results.(Permits mountains)



UZIM

- Nonhydrostatic Unified equations
- Z-grid: Vorticity and Divergence are predicted
 - (all variables are predicted at the cell centers)
- Icosahedral hexagon and pentagon grid





Unified equations with the sigma coordinate

Quasi-hydrostatic module $\sigma = \frac{p_{qs} - (p_{qs})_T}{(p_{qs})_T - (p_{qs})_T}$ $m = (p_{qs})_{s} - (p_{qs})_{T}$ $\left(\frac{\partial}{\partial t}\right)_{-}\theta + \mathbf{v} \cdot \nabla_{\sigma}\theta + \dot{\sigma}\frac{\partial\theta}{\partial\sigma} = \frac{Q}{c\pi}$ $\frac{\partial m}{\partial t} = \frac{\partial \left(p_{qs} \right)_{s}}{\partial t} = \int_{\sigma_{T}}^{\sigma_{T}} \nabla_{\sigma} \cdot (m\mathbf{v}) d\sigma$ $\frac{\partial z}{\partial \sigma} = -\frac{m \kappa \pi_{qs}}{g} c_p \theta$ $\frac{\partial (m\dot{\sigma})}{\partial \sigma} = -\nabla_{\sigma} \cdot (m\mathbf{v}) - \frac{\partial m}{\partial t}$ $(m\dot{\sigma})_{c} = (m\dot{\sigma})_{T} = 0$ $\frac{\partial \eta}{\partial t} + \dots +$ $\mathbf{k} \cdot \nabla_{\sigma} \times \left[\frac{g}{m} \left(\nabla_{\sigma} (mz) - \frac{\partial}{\partial \sigma} \left(z \nabla_{\sigma} p_{qs} \right) - \frac{\partial}{\partial \sigma} \left(z \nabla_{\sigma} \delta p \right) \right) \right] = 0$ $\frac{\partial D}{\partial t} + \dots +$ $\nabla_{\sigma} \cdot \left[\frac{g}{m} \left(\nabla_{\sigma} (mz) - \frac{\partial}{\partial \sigma} (z \nabla_{\sigma} p_{qs}) - \frac{\partial}{\partial \sigma} (z \nabla_{\sigma} \delta p) \right) \right] = 0$

Nonhydrostatic module

$$\begin{split} w &= w_{c} - \frac{1}{g\rho_{qs}} m\dot{\sigma} \\ w_{c} &= \left(\frac{\partial}{\partial t}\right)_{\sigma} z + \mathbf{v} \cdot \nabla_{\sigma} z \\ \left(\frac{\partial}{\partial t}\right)_{\sigma} z &= -\int_{\sigma_{s}}^{\sigma} \left(\frac{\partial}{\partial t}\right)_{\sigma} \left(\frac{mR\pi_{qs}\theta}{gp_{qs}}\right) d\sigma \\ \nabla_{\sigma} \cdot \left(\frac{m}{\rho_{qs}} \nabla_{\sigma} \delta p\right) + \nabla_{\sigma} \cdot \left(g\nabla_{\sigma} z \frac{\partial}{\partial \sigma} \delta p\right) + \frac{\partial}{\partial \sigma} \left(\frac{g^{2}\rho_{qs}}{m} \frac{\partial}{\partial \sigma} \delta p\right) \\ &= -\nabla_{\sigma} \cdot \left(\frac{m}{\rho_{qs}} \nabla_{\sigma} p_{qs}\right) - \nabla_{\sigma} \cdot \left(g\nabla_{\sigma} z \frac{\partial p_{qs}}{\partial \sigma}\right) - \nabla_{\sigma} \cdot \left(m\mathbf{G}_{H} - \mathbf{v} \frac{\partial m}{\partial t}\right) \\ &+ g \frac{\partial}{\partial \sigma} \left[-w \left(\frac{\partial}{\partial t}\right)_{\sigma} \rho_{qs} + \left(\frac{\partial}{\partial t}\right)_{\sigma} \left(\rho_{qs} w_{c}\right) + G_{z}\right] + \frac{\partial^{2} m}{\partial t^{2}} \end{split}$$

Quasi-hydrostatic:

Red terms only

Nonhydrostatic unified: Red and blue terms together

UZIM Results

"Baroclinic wave" test case (Jablonowski and Williamson 2006)

Day 9





G6 (40K cells, horizontal resolution is approx. 120 km), vertical resolution is approx. 30 mb. G7 (163K cells, horizontal resolution is approx. 60 km), vertical resolution is approx. 500 m.

2-Mountain problem with the Z-grid dynamics

- Sigma vertical coordinate permits inclusion of "smooth" mountains to the Z-grid dynamics without extra work. But, the sigma vertical coordinate will have problems with the steep mountains.
- We studied the possibility of the height vertical coordinate Z-grid dynamics with the "block" mountains. We found a method to find streamfunction from vorticity with islands. But, the computational scaleability of the method is poor.

3-Mountain problem with the Vector-Vorticity dynamics

- Height vertical coordinate VV dynamical core permits inclusion of "steep" mountains on a square (or rectangular) grid.
- We constructed an icosahedral hexagon-pentagon grid model based on the VV dynamics.
 The model suffered from a serious computational mode problem on the hexagonal grid.

3-Mountain problem with the Vector-Vorticity dynamics (Cont.)

 One can expect that the VV dynamics can perform better on a quadrilateral grid, because there is no room for a computational mode caused by an extra degree of freedom on a quadrilateral grid.





4-Impact of mountain problem on computational efficiency

- It seems that we have to pay more money if we want to resolve the mountains well.
- We may have to change the way we do things. A recent chatter: The immersed boundary method (Peskin, 1972).

5-GCM of the global Q3D MMF

- We should also consider the cubed-sphere grid.