# Numerical simulations of orographic locking of precipitation in an idealized typhoon environment

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#### The block mountain approach in VVM

# Topography is implemented by using direct forcing at the mountain corners

•The strength of the vorticity at the corners is determined through vorticity definition.

$$\eta_b = \frac{\partial u}{\partial z} - \frac{\partial w}{\partial x} \quad u_b = w_b = 0$$



Wu and Arakawa 2011

#### On the phase locking of precipitation over complex topography

•Precipitation seems to be localized as the topography becomes more complex



Contour: Precipitation (mm/hr)

# **Typhoon Morakot**

o 2009 08/05-08/10

 Most devastating typhoon to hit Taiwan during the past 50 years. (total damage about NT\$110 billion)
 Taiwan



Curtsey from Professor Hung-Chi Kuo

## Can VVM capture the precipitation pattern "without" the typhoon itself?

## Initial soundings

30 hours averaged profiles during typhoon Morakot



## Experiment setup :

- Horizontal resolution: **1 km**
- Vertical resolution: **70 levels** with stretching grid with 50m near surface and 500m near model top
- Domain size: 1024x1024 km with Taiwan in the center
- Wind field: 20 m/s south-westerly wind over the domain
- Model is integrated for 6 hours with averaged over the last 3 hours shown.
- Land surface is currently treated as water with fix ground wetness



Domain averaged precipitation (mm/hr)

#### **Results**



### Resolution dependency of orographic locking of precipitation

• Precipitation strength and pattern is similar among southern part of the mountain suggesting that the orographic lifting of precipitation dominates.



Contour: precipitation (10 mm/hr)

### Resolution dependency of orographic locking of precipitation

• Northern part of the mountain shows drastic difference in strength and location showing the importance of the effects of complex topography.



## On the orographic complexity

- Precipitation locking due to orography is greatly reduced in smooth topography.
- Increase mountain height only slightly enhances the precipitation.



Contour: precipitation (10 mm/hr)

#### On the effects of the valleys

• The precipitation locking is predetermined by the shapes of the valleys. The height of the mountain determines the maximum strength of precipitation.



Contour: precipitation (10 mm/hr)

#### Summary and future work

- Orographic locking of precipitation is very sensitive to the complexity of topography.
- Valley effects are more important than the mountain height in determining the precipitation pattern as long as the flow can pass the topography.
- Various strength and wind directions are tested to construct maps of precipitation produced only by the topography.

# Preliminary results of a partial-grid block mountain in VVM

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@CMMAP Jan 2014

#### The block mountain approach in VVM

#### DETERMINING THE VORTICITY AT THE CORNERS OF THE TOPOGRAPHY

•The strength of the vorticity at the corners is determined through vorticity definition.

$$\eta_b = \frac{\partial u}{\partial z} - \frac{\partial w}{\partial x} \quad u_b = w_b = 0$$



Wu and Arakawa 2011



The meridional vorticity  $=\frac{\partial W'}{\partial x}-\frac{\partial U'}{\partial z}$  $\eta' \Big|_{z+\delta z}$ With  $\delta z$  above origin  $\eta$  point.

Where W' = U' = 0at the physical boundary.

The U' and W' in the computational region apply linear interpolation.





Apply  $\eta_{3+1/2}$  and  $\eta'$  to extrapolate the  $\eta_{1+1/2}$ 

Let 
$$\beta = \delta z/2dz$$
  
 $\eta' = (1 - \beta)\eta_{1+1/2} + \beta\eta_{3+1/2}$   
 $\eta_{1+1/2} = \eta' - \beta\eta_{3+1/2}/(1 - \beta)$ 

#### Gravity wave results from "full cell" block mountain

• The strength of the mountain wave depends linearly on the mountain height.



Control experiment: dx=dy=dz=100m, U=10 m/s

Block mountain height: 100m (1dz) and 200m (2dz) Mountain width: 1 km.

#### Gravity wave results from "partial cell" block mountain



#### Vertical velocity with **140m** mountain





### Vertical velocity with 180m mountain



- Preliminary results suggest that the simple interpolation/ extrapolation works for the partial grid mountains in the gravity wave simulations.
- There are still problems with lower boundary when the mountains are within the first grid.
- A BICG solver for the w-equation is implemented to try to solve this problem by changing coefficients in the lower boundary.