# **Progress with the GCRM(s)**



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# Goals

- Uniform global horizontal grid spacing of 4 km or better ("cloud permitting")
- I 00 or more layers up to at least the stratopause
- Parameterizations of microphysics, turbulence (including small clouds), and radiation
- Execution speed of at least several simulated days per wall-clock day on immediately available systems

### Icosahedral grid

- This grid provides approximately homogeneous and isotropic resolution over the sphere.
- There are 12 pentagons and N-12 hexagonal cells.
- Resolution as a function of cells:

(N) number of cells	global grid point spacing (km)
<b>(6)</b> 40,962	125.1
<b>(7)</b> 163,342	62.55
<b>(8)</b> 655,362	31.27
<b>(9)</b> 2,621,442	15.64
<b>(10)</b> 10,485,762	7.819
<b>(11)</b> 41,943,042	3.909



## Ross "tweaks" the grid to improve accuracy



#### WHY DO WE WANT TO FILTER SOUND WAVES ?

There is no evidence for the meteorological importance of sound waves.

#### Non-filtered system :

- Sound waves are generated.
- Models try to *numerically stabilize* those waves.

(e.g., splitting technique, Klemp and Wilhelmson 1978).

#### Filtered system :

- Sound waves are *filtered at their origin* without depending on numerical stabilization .
- Modeling can concentrate on simulating motions of interest.

Smith and Bannon (2009) showed that filtered models can be more economical than non-filtered models with almost identical results.

The horizontally uniform reference state used in the anelastic approximation is unacceptable in a global model, even though it may be OK in a regional cloud model.



#### THE UNIFIED SYSTEM VS. OTHER SYSTEMS

(a) Compressible non-hydrostatic



(important in code development and evaluation)

#### DISPERSION RELATION FOR PERTURBATIONS ON A RESTING ISOTHERMAL ATMOSPHERE ON A $\beta$ -PLANE (WITH QUASI-GEOSTROPHIC APPROXIMATION)

Anelastic

**Pseudo-Incompressible** 



#### **Compressible Non-Hydrostatic, Unified & Quasi-Hydrostatic**



# **Vorticity across scales**





#### WHY DO WE WANT TO USE THE VECTOR VORTICITY EQUATION ?

The pressure gradient force is one of the major terms in the momentum equation.

Yet it plays only a passive role in the anelastic system, often counteracting other forces ("virtual mass" effect.)

Thus the net effect of the forces can be more directly represented if the pressure gradient force is eliminated.

The result of elimination is

the 3D vector vorticity equation, which predicts  $\nabla \times V$ .

#### Development of a Vector-Vorticity Dynamical Core on a Regular Hexagonal Grid (Hex-VVDC)

Celal S. Konor and Akio Arakawa

- The Hex-VVDC is an application of the VVDC of Jung and Arakawa (2008) to a regular hexagonal grid on a planar domain.
- The VVDC predicts the horizontal vorticity (h) and diagnoses the vertical vorticity (g) from h (using a vertical boundary condition) by requiring that the 3D vorticity be nondivergent.
- The current version is based on the non-hydrostatic anelastic system, which can be extended to the Unified System through add-on modules.
- The 3D elliptic equation that filters the sound waves determines the vertical velocity.
- The Charney-Phillips grid is used in the vertical discretization.
- The Hex-VVDC has been used to find and solve problems that might also arise in the GCRM.

#### **3D Grid**



h = 0 at the upper boundary.  $g_T$  is predicted for the top layer. Upper boundary condition is w = 0.  $\mathbf{v}_n$  is determined from streamfunction and

velocity potential. Mean velocity is predicted.

h is predicted at interior interfaces.
g is diagnosed from g<sub>T</sub> and h at layers.
w is solved from a 3D elliptic equation.
v<sub>n</sub> is determined from h and w.
i is predicted at every interface.

h = 0 at the lower boundary (frictionless case). Lower boundary condition is w = 0.

#### **Discretization on Regular Hexagonal Grid (Cont.)**

Determination of the flux convergence of h vector for the cell walls is a major discretization challenge.

The challenge appears due to difficulties in, i) properly determining a horizontal control volume, ii) properly interpolating the velocity to the edges of this control volume, and iii) advecting a vector.

Flux convergence of horizontal vorticity

$$\frac{\partial \mathbf{\eta}}{\partial t} = -\mathbf{\nabla}_H \cdot (\mathbf{\eta} \mathbf{v}) - \frac{\partial}{\partial z} (\mathbf{\eta} w)$$



#### Ascent of a Buoyant Bubble With a Sheared Isentropic/Isothermal Basic State



### **Status and Outlook**

- Code development is mostly completed.
- The results are encouraging.
- We will test the full model with physics, including standard test cases from ARM, GCSS, etc.
- We will include the add-on modules needed to use the unified system, and compare the results with the anelastic system.
- We will add topography.

#### What has been done...

- Many key components of the VVM-sphere have been constructed and tested off-line.
- ✦ Now they are ready to be assembled into a model.

### The list of components so far...



### A simple test for the 3D multigrid

 Prescribed analytic potential temperature perturbation

$$B = g \frac{\theta'}{\theta_0 (= 300K)}$$

 Implied tendency in the horizontal vorticity equation

$$\mathbf{\eta} = -\Delta t \, \mathbf{k} \times \nabla_H B$$

 Taking the curl forms the righthand-side of the w equation.

$$\nabla^2 w + \frac{\partial}{\partial z} \left[ \frac{1}{\rho} \frac{\partial}{\partial z} (\rho w) \right] = -\mathbf{k} \, \nabla_H \times \mathbf{\eta}$$



### Convergence of 3D-multigrid

- The following sequence of equations can be used to test convergence of the 3D-multigrid
- Solve for the vertical velocity. The goodness of the solution is determined by the number of multigrid cycles.
- Solve for the stream function in the top layer. Set the horizontal velocity in the top layer.
- Vertically integrate to get horizontal velocity throughout the remainder of the column.
- With the resulting W and V, the anelastic continuity equation should be zero.

$$\left[\nabla_{H}^{2}w + \frac{\partial}{\partial z}\left[\frac{1}{\rho_{0}}\frac{\partial}{\partial z}(\rho_{0}w)\right] = -\mathbf{k}\cdot\nabla_{H}\times\mathbf{\eta}$$

$$\mathbf{v}_T = \mathbf{k} \times \nabla_T \chi_T$$
 where  $\nabla_H^2 \chi_T = -\left[\frac{1}{\rho_0} \frac{\partial}{\partial z}(\rho_0 w)\right]$ 

$$\mathbf{v} = \mathbf{v}_T + \int_{z_T}^{z} \left[ \nabla_H w - \mathbf{k} \times \mathbf{\eta} \right] dz$$

$$\nabla \left( \rho_0 \mathbf{v} \right) + \frac{\partial}{\partial z} \left( \rho_0 w \right) = 0$$

### Convergence of 3D-multigrid

With 40962 cells and 40 layers

iterations of 3D-multigrid	inf-norm of the continuity equation
2	I.09E-09
4	2.81E-15
8	2.26E-17
20	2.27E-17

### Scaling test of 3D-multigrid on Jaguar

- ✦ The NCCS Cray XT5 with 181,00 cores
- ✦ 20 V-cycles
- ♦ 80 layers

Time (s)		Number of cores			
		5120	10240	20480	40960
Grid resolution	41,943,042 (11) (3.909km)	8.652	4.535	3.07 I	2.377
	67,772, 62 ( <mark> 2)</mark> ( .955km)	35.567	18.071	8.885	5.646
	671,088,642 (13) (0.977km)	insufficient memory	79.85	36.137	18.903

### Horizontal component of vorticity



- The horizontal advection term is technically complicated. The horizontal component of vorticity is defined at cell edges and requires a control volume grid defined at cell edges.
- The remaining terms are less complicated and have been thoroughly described by Celal. Vertical advection, stretching and tilting have been coded but not tested.

### Things to do...

- I. Stretching and tilting terms
- 2. Diagnosis of wind at the model top
- 3. Treatment of the computational mode

# **Red Team, Blue Team**

Two GCRM development efforts

- Create competition
- Maximize chances of success
- **Compare results**
- Shared elements
  - Geodesic grid & multigrid solver
  - Nonhydrostatic dynamics
  - ▲ Anelastic system → unified system
  - Charney-Phillips grid
- Differences
  - A Blue Team uses VVDC
  - A Red Team uses Z-grid (SciDAC I)

# **Red Team Strategy**



All of these steps have been carried out. The last step is still being debugged.

The Red Team model uses the Z-grid.

#### **Unified vs. Anelastic**



Faster propagation of a cyclone and smaller potential temperature advection in aneastic than in unified.

### Computing speed

Grid	PEs (Nodes)	GFlop/sec	Time (sec/day)
5	40 (10)	5.62568 (6.1 %)	35.0308
6	160 (40)	18.1987 (4.9 %)	84.9001
7	640 (160)	63.8086 (4.3 %)	190.9769
8	2560 (640)	171.023 (2.9 %)	566.8823
9	2560 (640)	351.833 (6.0 %)	2287.4747
10	5120 (1280)	696.341 (5.9 %)	*9225.4175
11	10240 (2560)	1406.80 (6.0 %)	*37090.7180

#### over 1 TFlop/sec

\*Estimates from a 12-hours simulation

Performance is a rate against 9.2 GFlop/sec \* nodes

# **Computational challenges**

- Efficient execution on a very large number of processors
- Parallel I/O (especially O)
- Management and distribution of the voluminous model output
- Visualization of the results

These are "infrastructure" issues that will be faced by anyone using a GCRM.







# **Summary of Progress**

Unified system
Hex VVM
Geodesic VVM
Z-grid GCRM
Scaling demonstrations
I/O API and visualization strategy



# **Next Steps**

- I. Complete Blue-Team GCRM dynamics and test, including Jablonowski test
- 2. Continue scaling tests out to 80 K processors
- 3. Modify both GCRMs to use the Unified System, and test
- 4. Meanwhile, add physics to the Hex-VVM, and test, including ARM and GCSS cases
- 5. Add physics to both GCRMs, and test
- 6. Port one or both of the GCRMs to Intrepid
- 7. Implement topography
- 8. Perform short-range weather forecasts
- 9. Quasi-Lagrangian coordinate