

Subroutines, Functions and Modules

Subdividing the Problem

- Most problems are **thousands** of lines of code. Few people can grasp all of the details.
- Good **design principle**: Exhibit the overall structure in the main program and put the details into **subroutines** and **functions**.
- You often use similar code in several places.
- You often want to test only parts of the code.
- Designs often break up naturally into steps.

All sane programmers use **procedures**

What Fortran Provides

There must be a single **main program**

There are **subroutines** and **functions**

All are collectively called **procedures**

function

- purpose is to return a **single result**
- Invoked by inserting the function name
- It is called only when its **result** is needed

subroutine

- May or may not return result(s)
- Invoked with the **CALL** statement

Example: `sort3[a,b].f90`

SUBROUTINE Statement

Declares the **procedure** and its **arguments**

These are called **dummy arguments** in Fortran

The subroutine's **interface** is defined by:

- The **SUBROUTINE** statement itself
- The **declaration** of its **dummy arguments**
- And anything that use those (see later)

```
SUBROUTINE Sortit(array)
```

```
  INTEGER :: [temp, ] array(:) [,J, K]
```

Structure and Syntax

Subroutine syntax:

```
SUBROUTINE subroutine-name(arg1, arg2,...,argn)
  IMPLICIT NONE
  [specification part]
  [execution part]
END SUBROUTINE subroutine-name
```

If the subroutine does not require any arguments, the (arg1, arg2,...,argn) can be omitted.

Similar syntax is used for functions.

Dummy Arguments

also known as formal arguments

Their **names** exist only in the **procedure**

They are declared much like **local variables**

Any **actual argument** names are irrelevant

Or any other names outside the **procedure**

The **dummy arguments** are **associated**
with the **actual arguments**

Think of **association** as a bit like **aliasing**

Argument Matching

In general, **dummy** and **actual** argument lists **must match**

- The **number** of arguments must be the same
- Each argument must match in **type** and **rank**

These can be relaxed in some cases.

Most of the complexities involve **array arguments**

Functions (1)

Often the required result is a single value (or array)
In that case it makes more sense to write a function

Function syntax:

```
type FUNCTION funct-name(arg1,...,argn) [result  
return-value-name]
```

```
IMPLICIT NONE
```

```
[specification part]
```

```
[execution part]
```

```
END FUNCTION funct-name
```


Functions (2)

- If a **result variable** is not specifically defined then the result is returned through the **function name**.
- The **result variable** must be declared in the function's specification area.
- You can optionally specify the **type** of the function:

REAL FUNCTION VARIANCE(array)

- If this is done, no local declaration is needed.

Usage

How do we incorporate subroutines and functions into our code?

1. Attach them to a main program as **internal procedures** using the **CONTAINS** statement
2. Include them in a **MODULE** (also with **CONTAINS**)

Legacy Fortran had to use **external procedures**. I will show you why these are a **BAD IDEA**

Examples: **variance.f90**, **series.f90**

Internal Procedures (1)

For relatively small programs you can include procedures in the main program using **CONTAINS**

- You can include **any number** of procedures
- Visible to the outer program only
- These **internal subprograms** may **not** contain their own **internal subprograms**

Internal Procedures (2)

Everything accessible in the **enclosing program** can also be used in the **internal procedure**

- All of the local declarations
- Anything imported by **USE** (covered later)

Internal procedures need only a **few arguments**

- Just the things that vary between calls
- Everything else can be used directly

Example: **checkarg_int.f90**, **checkarg_ext.f90**

Internal Procedures (3)

A **local name** takes precedence

```
PROGRAM main
  REAL :: temp = 1.23
  CALL myval(4.56)
CONTAINS
  SUBROUTINE myval(temp)
    PRINT *, temp
  END SUBROUTINE myval
END PROGRAM main
```

This will print **4.56**, not **1.23**

Avoid doing this as it's very confusing

Module Procedures

You can also place procedures in a **module** using a **CONTAINS** statement

- Module **internal subprograms** may contain their own **internal subprograms**
- **Module name** need not be the same as the **file name** but for large programs that is **highly recommended**
- Include the module with the **USE** statement

Example: **checkarg_mod.f90**, **argmod.f90**

Compiling Multiple Source Files

1. **Single-line compile**: order does matter
 - List modules first, main program last
2. **Multiple-line compile**: use **-c** option
 - creates object (**.o**) files first
 - link them together to create executable (**a.out**)

larger programs/models: use a **makefile**

Intent (1)

You can make arguments **read-only**

```
SUBROUTINE Summarize(array, size)
  IMPLICIT NONE
  INTEGER, INTENT(IN) :: size
  REAL, DIMENSION(size) :: array
```

Will prevent you from writing to a variable by accident
Or calling another procedure that does that
May also help the compiler to optimize

Strongly recommended for **read-only** arguments

Intent (2)

You can also make arguments **write-only**

Less useful but still worthwhile

```
SUBROUTINE Init(array, value)
  IMPLICIT NONE
  REAL, DIMENSION(:), INTENT(OUT) :: array
  REAL, INTENT(IN) :: value
  array = value
END SUBROUTINE Init
```

As useful for optimization as **INTENT(IN)**

Intent (3)

The default is effectively `INTENT(INOUT)`

Specifying it can be useful as it can catch certain errors

```
SUBROUTINE Munge(value)
  REAL, INTENT(INOUT) :: value
  value = 100.0 * value
END SUBROUTINE Munge

CALL Munge(1.23)
```

This would be okay:

```
x = 1.23
CALL Munge(x)
```

Example

```
SUBROUTINE expsum(n, k, x, sum)
  IMPLICIT NONE
  INTEGER, INTENT(IN) :: n
  REAL, INTENT(IN) :: k, x
  REAL, INTENT(OUT) :: sum
  INTEGER :: i
  sum = 0.0
  DO i = 1, n
    sum = sum + EXP(-i*k*x)
  END DO
END SUBROUTINE expsum
```

Keyword Arguments

Dummy argument names can be used as keywords
You don't have to remember their order

Keywords are NOT names in the calling procedure
They are only used to map dummy arguments

Example: series2.f90

Optional Arguments

Use **OPTIONAL** for setting **defaults** only

Check for existence using **PRESENT** function

Use **only** local copies thereafter

That way all variables will be well-defined when used

Example: **series3.f90**

Assumed Shape Arrays (1)

The best way to declare **array arguments**

Simply specify all **bounds** with a colon (':')

- The **rank** must match the **actual argument**
- The **lower bounds** default to **one** (1)
- The **upper bounds** are taken from the **extents**

REAL, DIMENSION(:) :: vector

REAL, DIMENSION(:, :) :: matrix

REAL, DIMENSION(:, :, :) :: tensor

Example

```
SUBROUTINE peculiar(vector, matrix)
  REAL, DIMENSION(:), INTENT(INOUT) :: vector
  REAL, DIMENSION(:, :), INTENT(IN) :: matrix
  ...

  REAL, DIMENSION(1000) :: one
  REAL, DIMENSION(100, 100) :: two
  CALL peculiar(one, two)
  CALL peculiar(one(101:160), two(21:,26:75))
```

In the second call **vector** will be dimensioned (1:60)
and **matrix** will be dimensioned (1:80, 1:50)

Assumed Shape Arrays (2)

Array query functions were described earlier

`SIZE, SHAPE, LBOUND, UBOUND`

Gives the ability to write completely generic procedures

```
SUBROUTINE Init(matrix, scale)
```

```
  REAL, DIMENSION(:, :), INTENT(OUT) :: matrix
```

```
  INTEGER, INTENT(IN) :: scale
```

```
  DO N = 1, UBOUND(matrix, 2)
```

```
    DO M = 1, UBOUND(matrix, 1)
```

```
      matrix(M, N) = scale * M + N
```

```
    END DO
```

```
  ENDDO
```

```
END SUBROUTINE Init
```


Setting Lower Bounds

Even when using **assumed shape arrays** you can set any **lower bounds** you want.

```
SUBROUTINE peculiar(vector, matrix,n)
  REAL, DIMENSION(2*n+1:) :: vector
  REAL, DIMENSION(0:,0:) :: matrix
```