

# Accessibility (1)

Can separate **exported** from **hidden** definitions

Fairly easy to use in simple cases

- Worth considering when designing modules

**PRIVATE** **names** are accessible only within the **module** (i.e., in **module procedures** after **CONTAINS**)

**PUBLIC** **names** are accessible by **USE**

This is commonly called **exporting** them

# Accessibility (2)

They are just another **attribute** of declarations

```
MODULE fred
  REAL, PRIVATE :: array(100)
  REAL, PUBLIC :: total
  INTEGER, PRIVATE :: error_count
  CHARACTER(LEN=50), PUBLIC :: excuse
CONTAINS
  ...
END MODULE fred
```

# Accessibility (3)

**PUBLIC/PRIVATE statement** sets the **default**  
The **default default** is **PUBLIC**

```
MODULE fred
  PRIVATE
  REAL :: array(100)
  REAL, PUBLIC :: total
CONTAINS
  ...
END MODULE fred
```

Only **TOTAL** is accessible by a **USE** statement

# Accessibility (4)

You can specify **names** in the **statement**  
Especially useful for **included names**

```
MODULE workspace
```

```
  USE double
```

```
  PRIVATE :: dp
```

```
  REAL(KIND=dp), DIMENSION(1000) :: scratch
```

```
END MODULE workspace
```

DP is no longer **exported** via workspace

# Partial Inclusion (1)

You can include only some **names** in **USE**

**USE** bigmodule, **ONLY** : errors, invert

Makes only **errors** and **invert** visible regardless of how many **names** bigmodule **exports**

Using **ONLY** is good practice

Makes it easier to keep track of uses

Can find out what is used where with **grep**

# Partial Inclusion (2)

- One case when **ONLY** is **strongly** recommended:  
When using **USE** within **modules**
- All **included names** are **exported**  
Unless you explicitly mark them **PRIVATE**  
Perhaps only a few, perhaps dozens
- Ideally, use both **ONLY** and **PRIVATE**  
Almost always use **at least one** of them
- Another case when it is **almost essential**:  
If you don't use **IMPLICIT NONE** liberally!

# Partial Inclusion (3)

If you don't restrict **exporting** and **importing** then a typing error could trash a **module variable**

Or forget that you had already used the **name** in another **file** far, far away...

- The resulting chaos is almost unfindable

From bitter experience in many years of Fortran!

# Example (1)

MODULE settings

```
INTEGER, PARAMETER :: DP = KIND(0.0D0)
```

```
REAL(KIND=DP) :: Z = 1.0_DP
```

END MODULE settings

MODULE workspace

USE settings

```
REAL(KIND=DP), DIMENSION(1000) :: scratch
```

END MODULE workspace



# Example (2)

```
PROGRAM main  
  USE workspace  
  Z = 123
```

...

```
END PROGRAM main
```

- DP is **inherited**, which is okay
- Did you mean to update **Z** in **settings**?
- No problem if **workspace** had used **ONLY : DP**

# Example (3)

The following are **better** and **best**

MODULE workspace

USE settings, ONLY : DP

REAL(KIND=DP), DIMENSION(1000) :: scratch

END MODULE workspace

MODULE workspace

USE settings, ONLY : DP

PRIVATE :: DP

REAL(KIND=DP), DIMENSION(1000) :: scratch

END MODULE workspace

# Renaming Inclusion (1)

You can rename a **name** when you **include** it

**WARNING:** this is footgun territory  
i.e., point gun at foot, pull trigger

This technique is sometimes **incredibly useful**

- But it is also **incredibly dangerous**

Use it only when you **really need to**

And even then **as little as possible**

# Renaming Inclusion (2)

```
MODULE corner
```

```
    REAL, DIMENSION(100) :: temp
```

```
END MODULE corner
```

```
PROGRAM house
```

```
    USE corner, dum_array => temp
```

```
    INTEGER, DIMENSION(20) :: temp
```

```
    ...
```

```
END PROGRAM house
```

temp is accessible under the **name** dum\_array

The **name** temp is the **local array**

# Why Is This Lethal?

```
MODULE one  
  REAL :: X  
END MODULE one
```

```
MODULE two  
  USE one, Y => X  
  REAL :: Z  
END MODULE two
```

```
PROGRAM three  
  USE one  
  USE two  
  !-- Both X and Y refer to the same variable!
```

# Kind and Precision (aka Parameterized Data Types)

# Background

- Fortran **77** had a problem with numeric portability. A default **REAL** might support numbers up to  $10^{68}$  on one machine and up to  $10^{136}$  on another.
- Fortran **90/95/2003** includes a **KIND** parameter which provides a way to parameterize the selection of different possible machine representations for each of the intrinsic data types (**INTEGER**, **REAL**, **COMPLEX**, **LOGICAL** and **CHARACTER**)
- Main usage: Provide a mechanism for making the selection of numeric **precision** and **range portable**.

# KIND Values (1)

The intrinsic inquiry function **KIND** will return the **kind value** of a given variable. The return value is a scalar.

Although it is common for the return value to be the same as the **number of bytes** stored in a variable of that kind, it is **NOT REQUIRED** by the Fortran standard.



# KIND Values (2)

On a lot of systems:

REAL(KIND=4) :: xs ! 4-byte IEEE float  
REAL(KIND=8) :: xd ! 8-byte IEEE float  
REAL(KIND=16) :: xq ! 16-byte IEEE float

But on some systems/compiler:

REAL(KIND=1) :: xs ! 4-byte IEEE float  
REAL(KIND=2) :: xd ! 8-byte IEEE float  
REAL(KIND=3) :: xq ! 16-byte IEEE float

**Quick sample program: [mykinds.f90](#)**

# SELECTED\_REAL\_KIND

You can request a minimum **precision** and **range**

`SELECTED_REAL_KIND(P, R)`

This gives at least **P** decimal places and range of  $10^{-R}$  to  $10^R$

e.g., `SELECTED_REAL_KIND(12)` will give at least **12** decimal places

Return codes:

- 1** = does not support P value
- 2** = does not support R value
- 3** = neither is supported

# Using KIND (1)

For large programs it is extremely handy to put this into a module:

```
MODULE double
  INTEGER, PARAMETER :: DP = &
    SELECTED_REAL_KIND(12)
END MODULE double
```

Then, immediately after every procedure statement (i.e., PROGRAM, SUBROUTINE or FUNCTION):

```
USE double
IMPLICIT NONE
```

# Using KIND (2)

Declaring variables, etc. is easy

```
REAL (KIND=DP) :: a, b, c
```

```
REAL (KIND=DP), DIMENSION(10) :: x, y, z
```

Using constants is more tedious but easy

```
0.0_DP, 7.0_DP, 0.25_DP, 1.23E12_DP,  
3.141592653589793_DP
```

# Using KIND (3)

Note that the above makes it trivial to change all variables and constants in a large program. All you need to do is change the module

```
MODULE double
  INTEGER, PARAMETER :: DP = &
    SELECTED_REAL_KIND(15, 300)
END MODULE double
```

requires **IEEE 754 double** or better

Or even: `SELECTED_REAL_KIND(25, 1000)`

# DOUBLE PRECISION

This was the second “kind” of real type in Fortran 77.

You can still use it just like REAL in declarations  
Using KIND is more modern and compact

```
REAL (KIND=KIND(0.0D0)) :: a, b, c  
DOUBLE PRECISION, DIMENSION(10) :: x, y, z
```

Constants use D for the exponent

```
0.0D0, 7.0D0, 0.25D0, 1.23D12,  
3.141592653589793D0
```

**Quick sample program: [mykinds1.f90](#)**

# Type Conversion (1)

This is the main “gotcha” - you should use:

```
REAL (KIND=DP) :: x
```

```
x = REAL(<integer expression>, KIND=DP)
```

Omitting the **KIND=DP** may lose precision with **no warning** from the compiler

**Automatic** conversion is actually safer!

```
x = <integer expression>
```

```
x = SQRT(<integer expression>+0.0_DP)
```

# Type Conversion (2)

There is a **legacy** intrinsic function

If you are using explicit **DOUBLE PRECISION**

$x = \text{DBLE}(\langle \text{integer expression} \rangle)$

All other “**gotchas**” are for **COMPLEX**



# INTEGER KIND

You can choose different sizes of integer

```
INTEGER, PARAMETER :: big = &  
    SELECTED_INT_KIND(12)  
INTEGER (KIND=big) :: bignum
```

bignum can hold values up to  $10^{12}$

Few users will need this - mainly for OpenMP

Some compilers may allocate smaller integers  
e.g., by using `SELECTED_INT_KIND(4)`

# CHARACTER KIND

It can be used to select the **encoding**

It is mainly a **Fortran 2003** feature

Can select **default**, **ASCII**, or **ISO 10646**

**ISO 10646** is effectively **Unicode**

Not covered in this course

# Notes

- The Fortran standard requires that each compiler support at least **two** real kinds which must have different precisions. The **default real kind** is the **lower** precision of these.
- There are two ways to specify a **double precision real**:
  1. With a **REAL** specifier using the **KIND** parameter corresponding to double precision (portable)
  2. Using a **DOUBLE PRECISION** specifier (not portable)
- **Cool program: [kindfinder.f90](#)**

# Related Inquiry Functions

**KIND(x)** returns the kind value of x

**PRECISION(x)** returns the decimal precision of x

**RANGE(x)** returns the decimal exponent range of x

**TINY(x)** returns the smallest non-zero number of x

**HUGE(x)** returns the largest non-infinite number of x

**DIGITS(x)** returns the number of significant digits in the internal model representation of x

**RADIX(x)** returns the base of the model representing x

**MINEXPONENT(x)** returns the minimum exponent of the model representing x

**MAXEXPONENT(x)** returns the maximum exponent of the model representing x